Wahoo Parks and Recreation Department COACH-PITCH SOFTBALL LEAGUE RULES

- 1. No leading off. Base runners may leave the base as soon as the pitcher releases the ball.
- 2. No base stealing.
- 3. A coach will pitch a maximum of five balls to each batter. If a batter does not put the ball into play after the five pitches, a tee will be used. The player will have two attempts to hit the ball into play.
- 4. Defensively, all players play the field.
- 5. Outfielders must be on the grass.
- 6. First team listed is the "visiting" team. Game scores or league standings will not be maintained.
- 7. An inning will consist of each team batting all of their players. The "visiting" team will bat first. After all players have batted, the team will switch to playing defense regardless of how many outs there are.
- 8. Infield fly rule is in effect.
- 9. Runners can not advance on overthrows.
- 10. Each game will consist of four innings or a <u>one hour time limit</u>, whichever comes first. No new inning will start after the 50-minute mark. If the inning is not finished and the game is nearing the one hour time limit, "last batter" will be called by the coaches.
- 11. Players may pitch the last two games of the season. A player will pitch a maximum of three balls to each batter. If the ball is not put into play, a coach will pitch two balls. If the batter does not put the ball into play after the five pitches, a tee will be used. The player will have two attempts to hit the ball into play.
- 12. No metal spikes.